



Wheelwright Lane Primary School
Year 4 Long Term Plan



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic	Engineering a City: Coventry’s Transport and Industry	Tomb raiders	Water, water everywhere!		Here come the Vikings!	Anglo-Saxons: Warriors, Farmers, and Kings
Class Novel	Oliver and the Seawigs by Philip Reeve.	Secrets of a Sun King by Emma Carroll	The Waterhorse by Dick King-Smith	Rhythm of the Rain by Grahame Baker-Smith	How to Train a Dragon by Cressida Cowell.	Beowulf by Michael Morpurgo
Author	Philip Reeve	Emma Carroll	Dick King Smith		Cressida Cowell.	
English	Adventure narrative Diary Persuasive speech Magazine report	Historical story (Egyptians) Informal letter Non- Chronological report- Canopic jars Performance Poetry	Fantasy fiction narrative Real life fiction – story of a water droplet. Newspaper report	Modern fiction Explanation leaflet Rhyming Couplets	Playscript – Re-write film script Viking Myth Instructional Text – How to Train your Dragon	Diary entry Historical narrative Introduction of a battle scene. Non- Chronological report- Anglo Saxons Riddles – Kennings
Maths	Number- Place Value Measure- Length Fractions – Mixed numbers and Equivalent	Number – Addition & Subtraction Number- Multiplication & Division Geometry- Position & Direction.	Fractions – Mixed and improper and decimals. Measure- money Number- Multiplication & Division	Geometry – Property of shapes. Geometry – Angles Number – Addition & Subtraction Measure Time	Number- Multiplication & Division. Fractions – decimals Measure – Area & Perimeter	Measure – Time conversion. Geometry – Symmetry Geometry – Coordinates Statistics.
Humanities	Geography- Local study Coventry	History – Ancient Egypt	Geography - Rivers	Geography Mountains and coasts	History - Vikings	History – Anglo Saxons and Scots.
Science	Electricity	Animals including Humans	States of Matter	All living things and their habitats	Sound	
Computing	Effective Searching Introduction to AI	Animation	Coding	Making Music	Sound Stories Logo	Hardware and Software Micro:bits

